

Long Term Plan for Computing: Key Stage 2

Two Year Rolling Programme for Years 3 & 4

Year 3 & 4	6 weeks	3 weeks	3 weeks	4 weeks	6 weeks	4 weeks	3 weeks	3 weeks
Year A	3.1 Coding	3.2 On-Line Safety	4.3 Spreadsheets	Touch Typing	Logo	Branching Data Bases	Simulations	Hardware Investigators
Programs	2 Code	Various	2 Calculate	2 Type	Logo	2 Question	2 Simulate 2 Publish	
Year B	4.1 Coding	4.2 On-Line Safety	3.3 Spreadsheets	Writing for Different Audiences	Email (including e-mail safety)	Animation	Effective Search	Graphing
Programs	2 Code	Various	2 Calculate	2 Email, 2 Connect, 2 DIY,	2 Email, 2 Connect, 2 DIY,	2 Animate	Browser	2 Graph

Two Year Rolling Programme for Years 5 & 6

Year 5 & 6	6 weeks	2-4 weeks	5-6 weeks	4-5 weeks	4-5 weeks	4-5 weeks	4-5 weeks	
Year A 2020-2021	Coding	On-Line Safety	Spreadsheets	Data bases	Game creator	3D Modelling	Concept Maps	
Programs	2 Code	Various	2 Calculate	2 Question, 2 Investigate	2 DIY 3D	2 Design and Make	2 Connect	
Year B 2021-2022	Coding	On-Line Safety	Spreadsheets	Blogging	Text Adventures	Networks	Quizzing	Understanding Binary (optional)
Programs	2 Code	Various	2 Calculate	2 Blog	2 Connect		2 Quiz, 2 DIY, Text Toolkit, 2 Investigate	